

TEAM KEY

15U
AA – Hoop Heaven
BB – CD Scholars
CC – City Sports
DD – Riverside Hawks

Pool 1	16U	Pool 2
A – City Sports		F – Jersey Jayhawks
B – Portchester Kings		G – Hoop Dream Blazers
C – NY Panthers		H – Westchester Cougars
D – Riverside Hawks		I – Team G
E – Renaissance Warriors		J – LI Kings

Tri-State Rumble IV

Master Schedule

June 6th – 7th

Saturday, June 6th

<u>Time</u>	<u>Court 1</u>	<u>Court 2</u>
9:00	H vs I	CC vs DD
10:10	F vs G	DD vs BB
11:20	J vs I	AA vs CC
12:30	H vs F	
1:40	A vs C	G vs J
2:50	B vs D	AA vs BB
4:00	C vs E	
5:10	A vs B	
6:20	D vs E	

Sunday, June 7th

Teams: Determination of Teams for Games 1 thru 8 will be based upon Saturday's results

Time	<u>Court 1</u>	<u>Court 2</u>
9:00	AA vs DD	BB vs CC
10:10	Game 1	Game 2
11:20	Game 3	Game 4
12:30	Game 5	Game 6
1:40	Game 7	Game 8
3:15	Championship	

Tri-State Rumble Rules **June 6th and 7th**

- * National Federation High School Rules apply except for the following.
- * 16 minute stop clock halves for both divisions.
- * Each team will get 2 full time outs per half. Time outs do not carry over from 1st half to 2nd half. If a team calls time out in the first half and does not have any remaining a technical foul will be issued to the team.
- * 6 personal fouls for a player to foul out.
- * Bonus will begin at 10 team fouls, double bonus at 13 team fouls.
- * Overtimes will be 3 minutes long, 1st 2 minutes are running time, last minute is stop clock. Entering overtime each team will have the time-outs that they did not use in the 2nd half, + an additional full time-out per overtime session.
- * If a team is winning by more than 20 in the final 5 minutes of the game, the clock will not stop on any whistles except time-outs.
- * Seeding for championship play will be based on record in pool play. In the event of a 2 team tie, the heads up match up will be the tie breaker. When 3 teams are involved, advancement will be based on point differential, +15/-15.
- * Referees will wait 10 minutes from the end of the last scheduled game on their court to honor a team a winner by forfeit. Forfeits will count as +15 for winner, -15 for team forfeiting.
- * Each team will get 4 minutes to warm up. Halftime will be 1 minute.

For 16u only

Each team will be notified of their seed after all Saturday games. Each team will be seeded 1 thru 10. The 7th seed and 10th seed, 8th seed and 9th seed will play each other in the play-in round of the tournament. The winners of

those games will match up to the top seed on their side of the bracket in what will be considered Round 1. Each team is seeded based on the result of their games on Saturday. The first round game/play-in game will be each team's 3rd guaranteed game. Seeding will be based on the following criteria: record, point differential (caps out at +15/-15), heads up match ups, and points against. We reserve the right to change seeds so that no team will play a team in the first round/play-in game that they played on Saturday. In other words you are guaranteed 3 games against 3 different opponents. Get ready for the opportunity to play a lot of basketball on Sunday in a short period of time!

City Sports on 4 is conveniently located on: 62 Route 4 East in Englewood, NJ. The facility is located directly behind the BP gas station (color green).

Any questions feel free to contact us through out the weekend.

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Tri-State Rumble IV
Sunday, June 7th
Tournament Bracket

